

**Hall Middle School  
7th Grade Elective Options  
2020/21**

**Student Name:** \_\_\_\_\_

**Grade:** \_\_\_\_\_

**Please select four elective options from the following list, ranked #1 - 4, with #1 and #2 as your top two choices, and #3 and #4 as your alternates.**

**#1** \_\_\_\_\_

**#3** \_\_\_\_\_

**#2** \_\_\_\_\_

**#4** \_\_\_\_\_

**Studio Art (7/8 Grade):** In this course, students will have the opportunity to further develop their technical skills as well as their personal style of making art through in-depth projects. They will learn how to create art using a wide range of materials, techniques, and processes, including drawing, painting, printmaking, ceramics, and sculpture. Students will also create an 'altered book' to record their processes and to challenge themselves as artists. The skills students learn in this class will strengthen their ability to communicate visually and build on what they have learned in previous art classes.

**Band 7:** This course is designed for students who played an instrument in 6th grade. The class is open to students who play flute, clarinet, bass clarinet, alto sax, tenor sax, trumpet, trombone, french horn and percussion. Students will learn many musical concepts including melody, rhythm, articulation, dynamics, intonation, sight-reading, posture, blend, listening, project based learning, and composition. Students will perform throughout the year.

**Digital Art (7/8 Grade):** Students will explore many ways to create artwork using digital tools. Students will learn to use a digital tablet to draw and paint in the computer, draw using vector based tools, create simple 2D animation, sculpt in 3D virtual clay, and manipulate digital images. Please note that while we primarily use computers to create our work, this is an ART class, and as such we will study art history, critique, and examine the very meaning of what it means to be an artist.

**IDEA (Innovation, Design, Engineering, Architecture) (7/8 Grade):** Join our adventure into the world of innovation as we look to combine ideas from the fields of engineering, digital design (including games), architecture and good, old-fashioned maker education. Students will utilize the engineering design process and develop an understanding of the influence of creativity and innovation in our lives. Students will be challenged to think big and toward the future, like learning how to apply energy-saving (green) concepts to the fields of architecture and construction. Tools students will use include 3D printing, Scratch game program, Sphero coding bots, GlowForge laser engraver and the full variety of Maker Ed workshop tools. During the year

students will rotate between Mr. Montes and Mr. Stoeckley, who will teach different components of this course.

**Game Design (formerly Introduction to Programming) (7/8 Grade):** Learn to build fun games using block programming techniques! This year-long elective course focuses on computer program design through game building. Students are exposed to introductory programming concepts in the 2d and 3d programming environments Scratch and Alice. Join the gaming party now!

**Spanish 1:** We will learn most of the High Frequency vocabulary words and basic grammatical structures in Spanish. The vocabulary includes but it's not limited to: likes & dislikes, leisure activities, describing ourselves and others, the school, food and healthy living, going places, around the house etc. The grammar includes the present tense, articles, pronouns, sentence structures etc. Students will learn to communicate using simple sentences and dialogues.

*Upon the completion of Spanish 1 and Spanish 2, the students will have completed the first year of high school level Spanish in the Tamalpais High School District.*